

# Select Resources for Image-based Humanities Computing

#### **BETHANY NOWVISKIE**

The Institute for Advanced Technology in the Humanities, Alderman Library, University of Virginia, Charlottesville, VA 22904-4115, USA

What follows is by no means a complete bibliography of the rapidly-evolving practice of image-based humanities computing. I have assembled here a list of resources and tools broadly applicable to data visualization and graphical analysis in the liberal arts. Highly technical papers and genre-specific projects have only been indexed when their issues or methodologies illuminate image-based work across the humanities. Readers interested in computer vision and scientific visualization should consult the bibliographies in Section 4. Likewise, while digital imaging in library science and museum conservation is of interest to the humanities scholar, bibliographies and literature reviews for these fields are readily available. I have listed the most complete of these in sections 1 and 4 below. Among software and commercial websites, preference has been given to freely available or open-source applications. I have also included references to seminal works on representation, cognition, and visual semiotics in the hope that this resource list will be useful to researchers new to image theory.

- 1. Research and Theory
- 2. Projects and Organizations
- 3. Software and Companies
- 4. Bibliographies

## 1. Research and Theory

- Abarbanel, R. "Problem solving with and without visualization." *Proceedings of Visualization '93*. Eds. G. Nielson and D. Bergeron. Washington, DC: IEEE Computer Society Press, 1993. 343–344.
- Allen, David Yehling. "Creating and distributing high resolution cartographic images." *RLG DigiNews* 2.4 (1998). Available: *http://www.rlg.org/preserv/ diginews/diginews2-4.html#feature*.
- Allert, Beate, ed. *Languages of visuality: crossings between science, art, politics, and literature.* Detroit: Wayne State University Press, 1996.

- Alvarez, Luis and Jean Michel Morel. "Formalization and computational aspects of image analysis." *Acta Numerica* (1994): 1–59.
- Anderson, Clarita. "A user's applications of imaging techniques: University of Maryland Historic Textile Database." Journal of the American Society for Information Service 42.8 (1991): 597–599.
- Arnheim, Rudolf. Visual thinking. Berkeley: California UP, 1969.
- Asmus, John et al. "Computer enhancement of the Mona Lisa." *Perspectives in Computing* 7.1 (1987): 11–22.
- Atteave, F. "Some informational aspects of visual perception." *Psychological Review* 61 (1954): 183–193.
- Baartmans, Beverly. *Introduction to 3-D spatial visualization*. Englewood Cliffs, NJ: Prentice Hall, 1996.
- Banissi, Ebad. "IV'98 Visualizing information: commentary." Archives and Museum Informatics 12 (1998): 163–166.
- Banissi, Ebad, Farzad Khosrowshahi, and Muhammad Sarfraz. *IEEE confer*ence on information visualization: an international conference on computer visualization and graphics. London, England: IEEE Computer Society, 1998.
- Barlow, H. and C. Blakemore. *Images and understanding*. Cambridge: Cambridge UP, 1991.
- Barlow, Horace, Colin Blakemore and Miranda Weston-Smith, eds. *Images and understanding: thoughts about images, ideas about understanding*. Cambridge: Cambridge UP, 1990.
- Barry, Ann Marie. Visual intelligence: perception, image, and manipulation in visual communication. Albany: State University of New York Press, 1997.
- Bartels, Klaus. "The box of digital images: the world as computer theater." *Diogenes* 41.3 (1993): 45–70.
- Bartle, Robert. The elements of real analysis. New York: John Wiley, 1964.
- Bearman, David. Technical metadata elements for images workshop: a report. 1999. Available: http://www/niso.org/imagerpt.html. Report of an invitational workshop on digital imaging organized by NISO (The
  - National Information Standards Organization), CLIR (The Council on Library and Information Resources) and RLG (The Research Libraries Group).
- Benjamin, Walter. "The work of art in the age of mechanical reproduction." Trans. Harry Zohn. *Illuminations*. New York: Harcourt Brace Jovanovich, 1968.
- Berger, A. Seeing is believing: an introduction to visual communication. Mayfield, 1998.
- Bertin, J. The semiology of graphics. Madison: Wisconsin UP, 1983.
- Besser, Howard. "Computers for art analysis." Visible and viable: the role of images in instruction and communication. Ed. R. A. Braden, Blacksburg, VA: IVLA, 1987.
- Besser, Howard. "Adding analysis tools to image databases: facilitating research in geography and art history." *User-oriented content based text and image handling*. Cambridge, Mass.: MIT Press, 1989. 972–990.

- Besser, Howard. "Visual access to visual images: the UC Berkeley Image Database Project." *Library Trends* 38.4 (1990): 787–798.
- Besser, Howard and Jennifer Trant. *Introduction to imaging: issues in constructing an image database*. 1995. The Getty Information Institute. Available: *http://www.getty.edu/gri/standard/introimages/index.html*.
- Besser, Howard and Robert Yamashita. The cost of digital image distribution: the social and economic implications of the production, distribution and usage of image data. 1998. School of Information Management & Systems, UC Berkeley. Available: http://sunsite.berekely.edu/Imaging/Database/1998mellon/.
- Biederman, I. "Recognition-by-components: a theory of human image understanding." *Psychology Review* 94.2 (1987): 115–147.
- Bignell, Jonathan. *Media semiotics: an introduction*. Manchester: Manchester UP, 1997.
- Blake, Virgil and Thomas Suprenant. "The role of semiotics in the indexing of graphic materials." *National Online Meeting, Proceedings 1989.* Eds. Carol Nixon and Lauree Padgett. Medford, NJ: Learned Information, 1989. 49–61.
- Bolter, Jay David. "Virtual reality, ekphrasis, and the future of the book." *The future of the book*. Ed. Geoffrey Nunberg. Berkeley: California UP, 1996.
- Bornstein, George, and Theresa Tinkle, eds. *The iconic page in manuscript, print, and digital culture*. Ann Arbor: Michigan UP, 1998.
- Bove, V. Michael. "Beyond Images." Convergence: the Journal of Research into New Media Technologies 2.2 (1996).
- Bradley, John and Geoffrey Rockwell. "What scientific visualization teaches us about text analysis." *Consensus ex machina? ALLC-ACH '94 Abstracts.* Paris, 1994. 203–204. Available: http://www.humanities.mcmaster.ca/~grockwel/ ictpaper/paris.htm (full text).
- Brilliant, Richard. "How an art historian connects art objects and information." *Library Trends* 37.2 (1988): 120–129.
- Brown, Judith et al. Visualization: using computer graphics to explore data and present information. New York: Wiley, 1995.
- Buhmann, Joachim, Jitendra Malik, and Pietro Perona. "Image recognition: visual grouping, recognition and learning." *Proceedings of the National Academy of Science* 96.25 (1999): 14203–14204. Available: http://www-dbv.informatik.unibonn.de/abstracts/buhmann.PNAS99.html.
- Burgess, R. G., ed. Computing and qualitative research: studies in qualitative methodology 5. Greenwich: JAI Press, 1995.
- Burns, B., ed. *Percepts, concepts, and categories: the representation and processing of information.* New York: North-Holland, 1992.
- CAA. Interfacing the past: 23rd CAA Congress. 1995. Computer Applications and Quantitative Methods in Archaeology. Available: http://archweb. LeidenUniv.nl/caa95/program.html.

- Carson, Chad et al. *Blobworld: image segmentation using expectationmaximization and its application to image querying.* 1999. Available: *http://elib. cs.berkeley.edu/~carson/papers/pami.html.*
- Cawkell, A. E. "Imaging systems and picture collection management: a review." *Information Services & Use* 12 (1992): 301–325.
- Cawkell, A. E. "Picture-queries and picture databases." Journal of Information Science 19.6 (1993): 409–423.
- Chaplin, E. Sociology and visual representation. London: Routlege, 1994.
- Chen, Chaomei. Information visualisation and virtual environments. London: Springer, 1999.
- Cotton, J. W., and R. L. Klatzky, eds. *Semantic factors in cognition*. Hillsdale, NJ: Lawrence Erlbaum Associates, 1978.
- Day, Michael. *Metadata for images: emerging practice and standardes*. 2000. UKOLN: The UK Office for Library and Information Networking. Available: *http://www.ukoln.ac.uk/metadata/presentations/cir99/paper.html*.
- Dieberger, Andreas. "Spatial environments to organize and navigate information and to communicate about this organization." *Position papers on spatial user interface metaphors in hypermedia systems*. Edinburgh: ECHT, 1994.

DRH. Digital Resources in the Humanities '97. 1997. Program and abstracts for a conference held at St. Anne's College, Oxford, in 1997. Several panels on digitizing visual media.

- Drucker, Johanna. "The ontology of the digital image." *Reimagining textuality:* essays on the verbal, visual, and cultural construction of texts. Eds. E. B. Loizeaux and Neil Fraistat. Madison: Wisconsin UP, 1999 [forthcoming].
- Drucker, Johanna and Jerome McGann. "Images as the text: pictographs and pictographic logic." 2001. Available: http://jefferson.village.virginia.edu/~jjm2f/ pictograph.html.
- Druckrey, Timothy, ed. *Electronic culture: technology and visual representation*. New York: Aperture, 1996.
- Druckrey, Timothy. Ars electronica: facing the future: a survey of two decades. Cambridge, Mass.: MIT Press, 1999.
- Dyson, M. C. "How do you describe a symbol? The problems involved in retrieving symbols from a database." *Information Services and Use* 12 (1992): 65–76.
- Eakins, John and Margaret Graham. Content-based image retrieval: a report to the JISC Technology Applications Programme. 1999. Institute for Image Data Research, University of Northumbria at Newcastle. Available: http://www.unn.ac.uk/iidr/research/cbir/report.html.
- Eakins, J. P. and D. J. Harper. *CIR-99: the challenge of image retrieval: papers presented at the 2nd UK conference on image retrieval:* BCS Electronic Workshops in Computing, 1999.

See also proceedings of the 1998 conference.

Earnshaw, Rae, John Vince and Huw Jones, eds. *Visualization and modeling*. San Diego, Calif.: Academic Press, 1997.

- Earnshaw, R. A. and N. Wiseman. *An introductory guide to scientific visualization*. Berlin: Springer-Verlag, 1992.
- Edelman, Shimon. *Representation and recognition in vision*. Cambridge, Mass.: MIT Press, 1999.
- Efford, Nick. Digital image processing: Addison Wesley Longman, 2000.
- Elkins, James. *The object stares back: on the nature of seeing*. Harvest Books, 1999.
- Erbacher, R. F. et al., eds. *Visual Data Exploration and Analysis VII*. Vol. 3960: SPIE, 2000.

See also earlier volumes in this series.

- Ester, Michael. "Digital images in the context of visual collections and scholarship." *Visual Resources* 10.1 (1994): 11–24.
- Evans, H. Practical picture research: a guide to current practice, procedure, techniques and resources. London: Blueprint, 1992.
- Feder, Judy. "Image recognition and content-based retrieval for the World Wide Web." *Advanced Imaging* 11.1 (1996): 26–28.
- Fielding, N. G. and R. M. Lee, eds. Using computers in qualitative research. London: Sage, 1991.
- Finneran, Richard J., ed. *The literary text in the digital age*. Ann Arbor: Michigan UP, 1996.
- Fleck, Margaret. The computer vision handbook. Available: http:// www.cs.hmc.edu/~fleck/computer-vision-handbook/.
  - A useful collection of links "primarily intended for a researcher trying to decipher papers outside his own area of expertese, or a graduate student starting research."
- Flynn, Donal and Olivia Fragoso Diaz. *Information modelling: an international perspective*: Prentice Hall, 1996.
- Francis, Brian and John Pritchard. "Visualisation of event histories." *Journal of the Royal Statistical Society Series A* 159.2 (1996): 301–308.

See also http://www.cybergeo.presse.fr/semiogra/brian/franjoh2.htm.

- Franklin, A. "Image indexing in the Bodleian ballads project." *Vine* 107 (1998): 51–57.
- Freifeld, Karen. "Art analysis: probing beneath the image." *IEEE Spectrum* June (1986): 66–71.
- Friedhoff, R. M. and W. Benzon. *Visualization: the second computer revolution*. New York: Harry and Abrams, Inc., 1989.
- Galison, Peter. *Image and logic: a material culture of microphysics*. Chicago: Chicago UP, 1997.
- Gants, David. "The application of digital image processing to the analysis of watermarked paper and printers' ornament usage in early printed books." *New ways of looking at old texts*. Ed. W. Speed Hill. Vol. 2. Binghamton, NY: Renaissance English Text Society, 1998.

- Goldman-Segall, Ricki. "Interpreting video data: introducing a "significance measure" to layer description." *Journal of Educational Multimedia and Hypermedia* 2.3 (1993): 261–281.
- Gombrich, Ernst. The image and the eye. Oxford: Oxford UP, 1982.
- Gonzalez-Walker, Tony. Language visualization and multilayer text analysis. Visualization Group, Theory Center of Cornell University. Available: http://www.nbb.cornell.edu/neurobio/land/OldStudentProjects/cs490-95to96/tonyg/Language.Viz1.html.
- Goodrom, A. A., B. C. O'Connor, and J. M. Turner. "Special Topic Issue: Digital Images." *Computers and the Humanities* 33.4 (1999).
- Gorea, A. Representations of vision. Cambridge: Cambridge UP, 1991.
- Gowrishankar, T. R. and N. G. Bourbakis. "Specifications for the development of a knowledge-based image interpretation system." *International Journal of Engineering Applications of Artificial Intelligence* 3 (1990): 79–90.
- Gray, Heather. Comparison of computer image analysis and physical analysis of artifacts. Mississippi State University. Available: http://www/cobb.msstate.edu/~hlg1/.
- Greco, John F. and Antonio Gonzalez-Walker. "Toward a unified visual representation of documents and concepts." 1997. Available: http://www/codata.org/ codata/meet\_reports/Vis\_97/sp9.htm.

Also see other materials from the 1997 CODATA workshop, "Visualization of Information and Data: Where We Are and Where Do We Go From Here?" at http://www.codata.org/codata/meet\_reports/Vis\_97/program.htm.

- Green, Marc. "Visual search, and visual streams, and visual architectures." *Perception and Psychophysics* 50 (1991): 388–403.
- Green, Marc. Toward a perceptual science of multidimensional data visualization: Bertin and beyond. 1998. ERGO/GERO Human Factors Science. Available: http://www.ergogero.com/dataviz/dviz0.html.
- Greenstein, Daniel and Sarah Porter. Scholars' Information Requirements. 1998. Arts and Humanities Data Service. Available: http://ahds.ac.uk/public/ uneeds/un1.html.

*Results of a "broadly consultative study conducted on a national basis within the UK," with reports from scholars in several disciplines.* 

- Grinstein, G. and H. Levkowitz, eds. *Perceptual issues in visualization*. Berlin: Springer, 1995.
- Gupta, A. and S. Santini. "In search of information in visual media." *Communications of the ACM* 40.12 (1997): 34–42.
- Haralick, Robert, Stanley Sternberg and Xinhua Zhuang. "Image analysis using mathematical morphology." *IEEE Transactions on Pattern Analysis and Machine Intelligence* 9.4 (1987): 532–550.
- Harrison, Beverley and Ronald Baecker. "Designing video annotation and analysis systems." *Proceedings of Graphics Interface* '92 (1992): 157–166.

SELECT RESOURCES FOR IMAGE-BASED HUMANITIES COMPUTING

- Held, Marcus, Jan Puzicha and Joachim Buhmann. "Visualizing group structure." *Advances in neural information processing systems*. Vol. 11, 1999. 452–458. Available: *http://www/-dbv.informatik.uni-bonn.de/abstracts/held.nips98.html*.
- Henderson, Kathryn. On line and on paper: visual representations, visual culture, and computer graphics in design engineering. Cambridge, Mass.: MIT Press, 1999.
- Heywood, Ian and Barry Sandywell, eds. *Interpreting visual culture: explorations in the hermeneutics of the visual.* London: Routledge, 1999.
- Hockey, Susan. "Knowledge representation." Research agenda for networked cultural heritage. Ed. David Bearman. Santa Monica: Getty Art History Information Program, 1996. 31–34.
- Holland, Stefan. "Java/JDBC Implementierung und Auswertung von Algorithmen zur Format-Optimierung von Multimedia-Datenbaken." Master's Thesis. Universität Augsberg, 1999.
- Hopkins, Robert. *Picture, image, and experience: a philosophical inquiry*. Cambridge: Cambridge UP, 1998.
- Hornsby, Liz. To scan or not to scan: what are the questions?: proceedings of a SOLINET conference on digitizing projects for libraries and archives. Atlanta, Georgia: Southeaster Library Network, 1996.
- Horowitz, Mardi Jon. *Image formation and cognition*. New York: Appleton-Century-Crofts, 1978.
- ICHIM. ICHIM'99: International Conference on Hypermedia and Interactivity in Museums. 1999. Archives and Museum Informatics. Available: http://www.archimuse.com/ichim99/ichm99.html. Abstracts online.
- Ide, N. "Computer-assisted analysis of Blake." *Literary computing and literary criticism: theoretical and practical essays on theme and rhetoric.* Ed. R. Potter. Philadelphia: Pennsylvania UP, 1989.
- IEEE. 13th Symposium on Computer Arithmetic. 1997. Institute of Electrical and Electronics Engineers. Available: http://computer.org/proceedings/ iv/8076/8076toc.htm.

See especially abstracts from "Session 1: Visualization in Humanities." Full text available to IEEE members.

- Jay, Martin and Teresa Brennan, eds. Vision in context: historical and contemporary perspectives on sight. New York: Routledge, 1996.
- Jeng, Ling Hwey. "Knowledge representation of the visual image of a title page." Journal of the American Society for Information Science 41.2 (1991): 99–109.
- Jörgensen, C. "Image attributes: an investigation." Ph.D. Syracuse University, 1995.
- Keefe, Jeanne. "The image as document: descriptive programs at Rensselaer." *Library Trends* 39.4 (1990): 659–681.
- Kelle, U., ed. Computer-aided qualitative data analysis. London: Sage, 1995.

- Kessler, Benjamin R. "Electronic images in visual resources collections: some strategic questions." *Visual Resources: An International Journal of Documentation* 20, no. 1 (1994): 1–10.
- Kirkpatrick, Robin. "Imaging science and the visual arts: a review of the conference held at Bath, November 1, 1990." *Computers and the History of Art (UK)* 1.1 (1991): 63–65.
- Kirsch, Russell. "Making art historical sources visible to computers: pictures as primary sources for computer-based art history data." *Second international conference on automatic processing of art history data and documents: papers*. Ed. Laura Corti. Pisa, 1984. 274–290.
- Kirschenbaum, Matthew. "Documenting digital images: textual meta-data at the Blake Archive." *The Electronic Library* 16.4 (1998): 239–241.
- Kirschenbaum, Matthew. "Lucid mapping: information landscaping and threedimensional writing spaces." *Leonardo* 32.4 (1999): 261–268. Available: *http://www.iath.virginia.edu/~mgk3k/lucid/*.
- Kirschenbaum, Matthew et al. Refining our notions of what (digital) images really are. 1999. ACH-ALLC '99. Available: http://www.ach.org/abstracts/1999/kirschenbaum.html.

"This panel brings together authorities from the fields of art history, literary studies, textual editing, and computer science ... to discuss the aesthetic, onto-logical, and computational nature of digital images (within the context of much broader traditions of visual representation)."

- Klock, Hansjörg and Joachim M. Buhmann. "Data visualization by multidimensional scaling: a deterministic annealing approach." *Pattern Recognition* 33.4 (1999): 651–669. Available: *http://www-dbv.informatik.uni-bonn.de/ abstracts/klock.pr98.html*.
- Koenderink, Jan. "The structure of images." *Biological Cybernetics* 50.5 (1984): 363–370.
- Kress, Gunther et al. *Reading images: the grammar of visual design*. Routledge, 1995.
- Lagoze, C., C. A. Lynch and R. Daniel. *The Warwick Framework: a container architecture for aggregating sets of metadata*. Ithaca, N.Y.: Cornell UP, 1996.
- Lammens, Johan. "A computational model of color perception and color naming." Ph.D. State University of New York, 1994.
- Laurette, Paul. "Visualisation, structure et systeme: informatique graphique et textes litteraries." *Methodes quantitatives et informatiques dans l'etude des textes*. Paris: TLQ, 1986.
- Lee, J. and I. Neilson. "Interpreting graphical expressions." *Experiences, hyper*structure concepts, and co-operative work: proceedings of the second Eurographics Workshop on Multi-Media. Ed. C. Hornung. Darmstadt, 1992.
- Leja, Ilga. To digitize or not to digitize: issues for image-based collections. 1998. Information Technology. Available: http://infoweb.magi.com/~mmelick/ it98may.htm.

SELECT RESOURCES FOR IMAGE-BASED HUMANITIES COMPUTING

- Lin, Xia, Peter Liebscher and Gary Marchionini. "Graphical representations of electronic search patterns." *Journal of the American Society for Information Science* 42.7 (1991): 469–478.
- Mahoney, Diana Phillips. "Visualization with urban appeal: city models for interactive visualization." *Computer Graphics World* September 1999: 17.
- Manjunath, B. S. "Image browsing in the Alexandria Digital Library (ADL) Project." D-Lib Magazine August (1995). Available: http://www.dlib.org/ dlib/august95/alexandria/08manjunath.html.
- Margolis, Howard. *Patterns, thinking, and cognition: a theory of judgement.* Chicago: Chicago UP, 1987.
- Marriott, Kim. Visual language theory. New York: Springer, 1998.
- McGann, Jerome. "The Rossetti Archive and image-based electronic editing." *The literary text in the digital age*. Ed. Richard J. Finneran. Ann Arbor: Michigan UP, 1996. 145–184.
- McGann, Jerome. "Imagining what you don't know: the theoretical goals of the Rossetti Archive." 1997 Institute for Advanced Technology in the Humanities. Available: *http://www.iath.virginia.edu/generalpubs.html*.
- McGann, Jerome. "Comp[u/e]ting Editorial F[u/e]tures." 1998. Available: http://jefferson.village.virginia.edu/~jjm2f/comput-ed.html.
- McGann, Jerome. "Visible and invisible books: hermetic images in Ndimensional space." 2000. Available: http://jefferson.village.virginia.edu/ ~jjm2f/nlh2000web.html.
- McKinnon, A. "Mapping the dimensions of a literary corpus." *Literary and Linguistic Computing* 4.2 (1989): 73–84.
- Merrilees, Brian. "The shape of the medieval dictionary entry." *CCH Working Papers* 4 (1994). Available: *http://www.kcl.ac.uk/humanities/cch/chwp/ merrily2/.*
- Messaris, Paul. "Analog, not digitial: roots of visual literacy and visual intelligence." Visual literacy in the digital age: selected readings from the annual conference of the International Visual Literacy Association. Rochester, NY, 1995.
- Miller, J. Hillis. *Graphic or verbal: a dilemma*. 1998. Electronic Book Review 7. Available: *http://www.altx.com/ebr/ebr7/7miller/index.html*.
- Mitchell, William J. *The reconfigured eye: visual truth in the post-photographic era*. Cambridge, Mass.: MIT Press, 1994.
- Mitchell, W. J. T. *Picture theory: essays on verbal and visual representation*. London: Chicago UP, 1994.
- Mitchell, W. T. J. "Word and image." *Critical terms for art history*. Eds. Robert Nelson and Richard Shiff. Chicago: Chicago UP, 1996.
- Monger, Patricia and Geoffrey Rockwell. "Seeing the text: program visualization for text analysis in the humanities." *Proceedings of SPIE: Visual Data Exploration and Analysis.* Eds. R. F. Erbacher, P. C. Chen and C. M. Wittenbrink. Vol. 3643, 1999. 159–167.

- Monmonier, M. S. *Mapping it out: expository cartography for the humanities and social sciences*. Chicago: Chicago UP, 1993.
- Moran-Hajo, Cathy and Esther Katz. "The Margaret Sanger Papers project: a documentary edition in the digital age." *Connect* Spring (1998): 29ff.
- Mumford, Anne. *Graphical information: enhancing understanding*. 1997. UCISA (Universities and Colleges Information Systems Association). Available: *http://www.ucisa.ac.uk/SG/gi.htm*.

Report of a conference at the University of Edinburgh which examined graphics as a gateway to information, a tool for understanding, and as input into the research and teaching process.

- Murphie, Andrew. "Computers are not theatre: the machine in the ghost in Gilles Deleuze and Felix Guattari's thought." *Convergence: the Journal of Research into New Media Technologies* 2.2 (1996).
- Neiva, Eduardo. *Mythologies of vision: image, culture, and visuality*. New York: Peter Lang, 1999.
- Nowviskie, Bethany. "Interfacing the Edition." 2000. Available: http://jefferson. village.virginia.edu/~bpn2f/1866/interface.html. See also "Experiments in Image-Based Editing" at http://www.iath.virginia.edu/~bpn2f/1866.
- Orford, Scott, Daniel Dorling and Richard Harris. *Review of visualization in the social sciences: a state of the art survey and report.* 1998. Advisory Group on Computer Graphics (UK). Available: http://www.agocg.ac.uk/train/review/ cover.htm. Also see case studies and workshop reports at http://www.agocg. ac.uk/visual.htm.
- Pack, Thomas. "Visualizing information: visualization systems data management." *Database* 21.1 (1998): 47–49.
- Palmer, Stephen. Vision science: photons to phenomenology. MIT Press, 1999.
- Panofsky, E. Studies in Iconology. New York: Harper & Row, 1962.
- Parsaye, Kamran and Mark Chignell. *Intelligent database tools and applications: hyperinformation access, data quality, visualization, automatic discovery*: John Wiley & Sons, 1993.
- Parson, E. "Visualisation techniques for qualitative spatial information." Proceedings of the Joint European Conference and Exhibition on Geographical Information. Den Haag, 1995. 407–415.
- Paton, Ray and Irene Neilson, eds. *Visual representations and interpretations*. Berlin: Springer-Verlag, 1999.

Abstracts online: http://www.scs.liv.ac.uk/~ien/VRI/.

- Pavliscak, Pamela, Seamus Ross and Charles Henry. *Information technology in humanities scholarship: achievements, prospects, and challenges: the United States focus.* Washington, DC: American Council of Learned Societies, 1997.
- Petre, M. "Why looking isn't always seeing: readership skills and graphical programming." *Communications of the ACM* 38.6 (1995): 33–44.

- Petre, M., and T. Green. "Learning to read graphics: some evidence that 'seeing' an information display is an acquired skill." *Journal of Visual Languages and Computing* 4 (1993): 55–70.
- Prescott, A. and M. Pratt. "Excalibur: image-based text storage and searching." *Towards the digital library: the British Library's "Initiatives for Access" programme*. Eds. L. Carpenter, S. Shaw and A. Prescott. London: British Library, 1998. 178–189.
- Price-Wilkin, John: Structural and administrative metadata: page-image conversion projects. 1998. Available: http://dns.hti.umich.edu/~jpwilkin/ present/teixml-lc/.

Presentation given at a Library of Congress workshop on TEI and XML in digital libraries (http://www.hti.umich.edu/misc/ssp/workshops/teidlf/).

- Price, Stephen. "True lies: perceptual realism, digital images, and film theory." *Film Quarterly* 47.3 (1996): 27–37.
- Prosser, J. "What constitutes an image based methodology?" *Visual Sociology* 11.2 (1996): 25–34.
- Prosser, Jon (ed.). *Image-based research: a sourcebook for qualitative researchers*. London: Falmer Press, 1998.
- Pun, T. and E. Blake. "Relationships between image synthesis and analysis: towards unification." *Computer Graphics Forum* 9 (1990): 149–163.
- Raymond, D. R. "Visualizing texts." *Making sense of words: proceedings of the Ninth Annual Conference of the UW Centre for the New OED and Text Research.* Waterloo, Ontario: UW Centre for the New OED, 1991. 19–32.
- Rhyne, Charles. *Computer images for research, teaching, and publication in art history and related disciplines.* Washington, DC: Commission on Preservation and Access, 1996.
- Risch, John et al. "A virtual environment for multimedia intelligence data analysis." *IEEE Computer Graphics and Applications* 16.6 (1996): 33–41.
- Rivest, J., J. Serra and P. Soille. "Dimensionality in image analysis." *Journal of Visual Communication and Image Representation* 3.2 (1992): 137–146.
- Robin, Harry. *The scientific image: from cave to computer*. New York: Abrams, 1992.
- Robinson, P. "Image capture and analysis." *New technologies for the humanities*. Eds. Christine Mullings et al. London: Bowker Saur, 1996. 47–64.
- Rockwell, Geoffrey and John Bradley. *Eye-ConTact: towards a new design for textanalysis tools*. Computing in the Humanities Working Papers (A.4). Availabe: *http://www.kcl.ac.uk/humanities/cch/chwp/rockwell/index.html*.
- Rockwell, Geoffrey and John Bradley. "Watching scepticism: computer assisted visualization and Hume's Dialogues." *Research in Humanities Computing 5*. Ed. Giorgio Perissinotto. Oxford: Clarendon Press, 1996. 32–47.
- Rockwell, Geoffrey, John Bradley and Patricia Monger. "Seeing the text through the trees: data and program visualization in the humanities." *ALLC/ACH '98 Conference Abstracts.* Debrecen, Hungary: Lajos Kossuth University, 1998.

- Rodowick, D. N. "Reading the figural." *Camera Obscura* 24 (1990): 10–45. Available: *http://www.rochester.edu/Collge/FS/Publications/Figural/1FiguralHome. html*.
- Rodowick, D. N. "Audiovisual culture and interdisciplinary knowledge." New Literary History 26 (1995): 11–121. Available: http://www.rochester.edu/College/FS/Publications/AVCultural/1AVCHome.html.
- Saint-Martin, Fernande. "Sémiologie et syntaxe visuelle: une analyse de "Mascarade" de Pellan"." *Protée* (1986): 27-40.
- Schapiro, Meyer. Words, script, and pictures: semiotics of visual language. George Braziller, 1996.
- Search, P. "The semiotics of the digital image." Leonardo 28.4 (1995).
- Shatford, S. "Analyzing the subject of a picture: a theoretical approach." *Cataloging and Classification Quarterly* 6.3 (1986): 39–62.
- Simsion, Graeme. Data modeling essentials: Van Nostrand Reinhold, 1994.
- Slocum, Terry. *Thematic cartography and visualization*. Upper Saddle River, NJ: Prentice Hall, 1999.
- Small, David. "Navigating large bodies of text." *Systems Journal* 35 (1996): 3–4. Available: *http://www.research.ibm.com/journal/sj/mit/sectiond/small.html*.
- Small, D., S. Ishizaki and M. Cooper. "Typographic space." Human factors in computing systems: CHI '94 conference companion, 1994. 437–438.
- Snelgrove, T. "A method for the analysis of the structure of narrative texts." *Literary and Linguistic Computing* 5.3 (1990).
- Soille, Pierre. Morphologische Bildverarbeitung. Berlin: Springer-Verlag, 1999.
- Solina, Franc and Ales Leonardis. *Computer analysis of images and patterns*. Ljubljana, Slovenia: Springer-Verlag, 1999.
- Solman, Robert. "Relationship between selection accuracy and exposure in visual search." *Perception* 4 (1975): 411–418.
- Sonka, Milan, Vaclav Hlavac and Roger Boyle. *Image processing, analysis, and machine vision*. Pacific Grove, CA: PWS Publishing, 1999.
- Sowa, John. *Knowledge representation: logical, philosophical, and computational foundations.* Brooks Cole Publishing: Pacific Grove, CA, 1999.
- Stafford, Barbara. "Consuming images and presuming words: on the visualization of knowledge from the Enlightenment to post-modernism." *Consumption and the world of goods*. Eds. John Brewer and Roy Porter. London: Routledge, 1992.
- Stafford, Barbara. *Good looking: essays on the virtue of images*. Cambridge, Mass: MIT Press, 1997.
- Starck, J. L., F. Murtaugh and A. Bijaoui. *Image processing and data analysis: the multiscale approach*. Cambridge: Cambridge UP, 1998.
- Sternberg, Paul. "Composite imaging: a new technique in bibliographic research." *Papers of the Bibliographical Society of America* 77.4 (1983): 431–445.
- Stockman, George. *Image analysis and machine vision*: Addison Wesley Longman, 2001.

- Szrajber, Tanya, ed. Computing and visual culture: representation and interpretation: CHArt conference proceedings: Computers and the History of Art, 1999.
- Tarr, Michael J. *Object recognition in man, monkey, and machine*. Cambridge, Mass.: MIT Press, 1999.
- Tomaselli, K. G. *Appropriating images: the semiotics of visual representation*. Hojbjerg, Denmark: Intervention Press, 1996.
- Treichler, P. A. and L. Cartwright. "Imaging technologies, inscribing science." *Camera Obscura* 29.May (1992).
- Tufte, Edward. *The visual display of quantitative information*. Cheshire, CT: Graphics Press, 1983.
- Tufte, Edward. Envisioning information. Cheshire, Conn.: Graphics Press, 1990.
- Tufte, Edward. *Visual explanations: images and quantities, evidence and narrative.* Cheshire, Conn.: Graphics Press, 1997.
- Twyman, M. "Articulating graphic language: a historical perspective." In *Toward a new understanding of literacy*, ed. M. E. Wrolstad and D. F. Fisher. New York: Praeger, 1986.
- Unsworth, John M. "Scholarly primitives: what methods do humanities researchers have in common, and how might our tools reflect this?" 2000. Available: http://jefferson.village.virginia.edu/~jmu2m/Kings.5-00/primitives.html.
- Vaughan, W., A. Hamber and J. Miles, eds. Computers and the History of Art. London: Mansell Publishing Limited, 1989.
- Vidal, N. Korf. "Experimental image taxonomy: an inquiry into spontaneous image organization." Master's Thesis. Cornell University, 1995.
- Wade, Nicholas J. A natural history of vision. Cambridge, Mass.: MIT Press, 2000.
- Warniers, Randall. "Every picture tells a story." *Computer Graphics World* 1 October 1998.
- Watson, A. B. *Digital images and human vision*. Cambridge, Mass.: MIT Press, 1993.
- Wenger, Emanuel and Leonid Dimitrov, eds. Sixth International Workshop on Digital Image Processing and Computer Graphics: applications in humanities and natural sciences. Vol. 3346: SPIE, 1998.
- Willats, John. Art and representation: new principles in the analysis of pictures. Princeton: Princeton UP, 1997.
- Wills, Graham and John Dill. *IEEE symposium on information visualization: proceedings*. Research Triangle Park, NC: IEEE Computer Society, 1998.
- Woodrow, Ross. Analysis of Images. 1999. University of Newcastle. Available: http://www.newcastle.edu.au/department/fad/fi/woodrow/an-intro.html.

"The primary objective is to equip students with a variety of methodological tools for analysis of visual images along with a critical understanding of the appropriate application of these analytic methods."

- Young, F. W. "Quantitative analysis of qualitative data." *Psychometrica* 46.5 (1981): 357–388.
- Young, F. W. and D. J. Lubinsky. "Guiding data analysts with visual statistical strategies." *Journal of Computational and Graphical Statistics* 4.4 (1995): 229–260.
- Young, I. T., J. J. Gerbrands and L. J. vanVliet. *Fundamentals of image processing*. Patern Recognition Group, Delft. Available: *http://www.ph.tn. tudelft.nl/Courses/FIP/frames/fip.html*.
  - Clear introduction. See also Delft's Pattern Recognition Group: http://www.ph.tn.tudelft.nl.
- Yourdon, Edward and Carl Argila. *Case studies in object oriented analysis and design*: Yourdon Press, 1996.
- Zuech, Nello. *Understanding and applying machine vision*. New York: M. Dekker, 2000.
- Computer Vision and Image Understanding. Academic Press. Available: http://RVL4.ecn.purdue.edu/~kak/cviu.html.

Web site of a journal "devoted to the dissemination of research in areas relevant to computer vision." Some abstracts online.

Image and Vision Computing. Elsevier Science. Available: http://www/elsevier.nl/ inca/publications/store/5/2/5/4/4/3/525443.pub.htt.

Publishes "the results of high quality theoretical and applied research fundamental to all aspects of image processing and computational vision." Full-text articles online.

Journal of Visual Communication and Image Representation. Available: http://www.apnet.com/www/journal/vc.htm.

Publishes "papers on state-of-the-art visual communication and image representation, with emphasis on novel technologies and theoretical work in this multidisciplinary area of pure and applied research." Articles and abstracts online.

- MGV: Machine Graphics and Vision. Polish Academy of Sciences. Available: http://www.ippt.gov.pl/~zkulpa/MGV/MGV.html. Abstracts online (1992–1999).
- Reconnecting science and the humanities in digital libraries. 1995. University of Kentucky/The British Library. Available: http://www.uky.edu/~kiernan/DL/ symp.html.

See especially papers by Seamus Ross ("Humanities Needs and Expectations for Intelligent Graphical User Interfaces") and Gerhard Jaritz ("Bound Images: encoding and analysis").

Joint RLG and NPO preservation conference: guidelines for digital imaging. 1998. Research Libraries Group/National Preservation Office (UK). Available: http://www.rlg.org/preserv/joint/.

Includes full-text conference papers from 1998 meeting.

122

#### 2. Projects and Organizations

*The Aesthetics* + *Computation Group.* MIT Media Lab. Available: *http://acg. media.mit.edu/.* 

"Creating provocative visual forms and contexts that inform advancements in the process of constructing digital expressions." (See also other research groups in the MIT Media Lab: http://www.media.mit.edu/Research/.)

Visual Computing Laboratory. University of California, San Diego. Available: http://vision.ucsd.edu/ieeeMultimedia/.

"We deal with several aspects of visual computing: interactive and immersive video, content-based and similarity-based retrieval in visual information systems, retinal image databases, neuroscience information systems, robotics, vision, and image processing."

Computer Vision and Pattern Recognition Group. 2000. University of Bonn. Available: http://www-dbv.informatik.uni-bonn.de/.

Data visualization, pattern recognition, neural networks.

Information technology frontiers for a new millenium: human centered systems. 2000. National Coordination Office for Computing, Information, and Communications (US). Available: http://www.hpcc.gov/pubs/blue00/hucs.html.

"HuCS R&D focuses on improving technologies that enable humans, computing systems, and information resources to work together more effectively and transparently.".

- Web 3D Consortium. 2000. Available: http://www.vrml.org.
  "A forum for the creation of open standards for Web3D [VRML] specifications."
- AHDS. Arts and Humanities Data Service. 2000. Available: http://ahds.ac.uk. "Working on behalf of the academic community to collect, catalogue, manage, preserve and promote the re-use of scholarly digital resources." (See especially "Guides to Good Practice." http://ahds.ac.uk/public/guides.html.
- Alexander, Kirk and Marilyn Aronberg. *The Piero Project/ECIT: Electronic Compendium of Images and Text*. Princeton University. Available: *http://mondrian.princeton.edu/art430/.*

"The technology is a newly created electronic teaching tool ... which brings together facts, conceptual materials, visual images, and three-dimensional models in a fully searchable electronic copendium."

AMICO. AMICO: Art Museum Image Consortium. Available: http://www.amn.org/ AMICO/home.html.

"The Art Museum Image Consortium (AMICO) is a not for profit association of institutions with collections of art, that have come together to enable educational use of the digital documentation of their collections."

Anocma, Dan. The ocean of the streams of stories: virtual worlds at the University of Virginia. 1997. IATH. Available: http://urizen.village.virginia.edu/ stories/report.html. Report documenting use of VRML visualization and simulation tools for "threedimensional modeling in support of humanities research."

Brodie, Ken. Visualization Research Group. 2000. University of Leeds. Available: http://www.scs.leeds.ac.uk/kwb/research/html.

Focusing on collaborative visualization, accuracy, problem solving, VR, and Web-based visualizaton.

Cartesian. Cartesian Products, Inc. Available: http://www.cartesianinc.com.

"Purveyors of the state-of-the-art in document image viewing and storage technology."

CICA. CICA: the Center for Innovative Computer Applications. Advanced Information Technology Lab at Indianna University. Available: http://www.cica.indiana.edu/.

"We focus on scientific and artistic visualization, high-end computing, and other special applications."

CIIR. *The Center for Intelligent Information Retrieval*. University of Massachussetss. Available: *http://ciir.cs.umass.edu/index.html*.

"CIIR accomplishments include significant research advances in the areas of distributed information retrieval, information filtering, topic detection, multimedia indexing and retrieval, document image processing, terabyte collections, data mining, summarization, resource discovery, interfaces and visualization, and cross-lingual information retrieval."

CIS. Chester F. Carlson Center for Imaging Science. Rochester Institute of Technology. Available: http://www.cis.rit.edu/.

"We have 36 research and teaching laboratories dedicated to specialized areas of imaging science, including electronic imaging, digital image processing, remote sensing, medical imaging, and color science, optics, and chemical imaging." See especially "Free Software" and student theses online.

- Eaves, Morris, Robert Essick and Joseph Viscomi. *The William Blake Archive*. Institute for Advanced Technology in the Humanities. Available: *http://www.blakearchive.org*.
- Ell, Paul. Centre for Data Digitisation and Analysis. 2000. Queen's University, Belfast. Available: http://www.qub.ac.uk/cdda/.

See also "Survey of Visualisation Tools in the Social Sciences" (http://www. qub.ac.uk/ss/csr/cdda/visual/) and archived discussion lists on history digitization and visualization tools.

EOS. EOS (Electronic Open Stacks). 2000. University of Chicago. Available: http://www.lib.uchicago.edu/e/ets/eos/.

A collection of image-based electronic editions, with links to other University of Chicago facsimile projects.

EVL. *Electronic Visualization Laboratory*. University of Chicago. Available: http://evlweb.eecs.uic.edu/EVL/EVLLAB/.

EVL "represents the oldest formal collaboration between engineering and art in the country offering graduate degrees to those specializing in visualization."

- GRAIL. *GRAIL: Graphics and Imaging Laboratory*. Department of Computer Science and Engineering, University of Washington.
  - Projects and publications on computer-generated images.

GVU. GVU: the Graphics, Visualization, and Usability Center. 2000. Georgia Tech. Available: http://www.cc.gatech.edu/gvu.gvutop.html.

Active in the "development of new technologies in graphics, visualization and usability, but also in making these innovations meaningful for the average person and easy to use." (See especially the Data Visualization Group.)

Haptic Soundscapes Research Group. 1999. Available: http://garnet.acns.fsu.edu/~djacobso/haptic/hapticmain.html.

Geographers, musicians, psychologists, and computer scientists working to render maps and charts into sound.

- Hartzler, Bruce. Metis: A QTVR interface for ancient Greek archaeological sites. 1998. University of Texas at Austin. Available: *http://www.stoa.org/metis/*.
- HyperIconics. *The hypericonics project*. Leiden University. Available: http://132.229.191.98:1080/hypereind/.

"The HyperIconics research project . . . aims at the development of a networked collaboratorium for text-based and content-based retrieval of formal attributes in painting."

IATH. Institute for Advanced Technology in the Humanities. 2000. Available: http://www.iath.virginia.edu.

"IATH's goal is to explore and expand the potential of information technology as a tool for humanities research." See especially "Reports, Projects, and Works in Progress."

IAVS. International Association for Visual Semiotics. 2001. Available: http:// www.arthist.lu.se/kultsem/assoc/iavs.html.

See also online abstracts at Visio (http://www.fl.ulaval.ca/hst/visio/), the IAVS research journal.

IIDR. Institute for Image Data Research. 2000. Available: http://www.unn.ac.uk/ iidr/.

An interdisciplinary research institute at the University of Northumbria at Newcastle, which aims to "to generate knowledge about how humans seek, perceive, and use images in their professional activities" and to "develop improved software for content-based image retrieval and analysis based on these findings."

Informedia. Informedia: researching digital video libraries. Carnegie Mellon University. Available: http://www.informedia.cs.cmu.edu/.

"Research in the areas of speech recognition, image understanding, and natural language processing supports the automatic preparation of diverse media for full-content and knowledge based search and retrieval."

JPEG. JPEG-JBIG: homesite of the JPEG and JBIG committees. 2000. Available: http://www.jpeg.org. These groups meet regualry to "discuss and create the standards for still image compression."

- Kiernan, Kevin. *Electronic Beowulf*. Michigan UP. Available: *http://www.uky.edu/~kiernan/eBeowulf/guide.htm*.
- Kirschenbaum, Matthew. LOOKSEE: resources for image-based humanities computing. 2000. Collaboratory for Research in Computing for Humanities (University of Kentucky). Available: http://www.rch.uky/edu/~mgk/looksee/.
- Kirschenbaum, Matthew et al. *The virtual lightbox: an image-based whiteboard for the Web.* 2000. University of Kentucky Center for Computational Sciences. Available: *http://www.rch.uky.edu/~mgk/lightbox/*.

*Project to develop a networked environment for collaborative image manipulation and display in realtime.* 

Krempel, Lothar. Network Visualization: a gallery of social structures. Max-Planck-Institut für Gesellschaftsforschung. Available: http://www.mpi-fgkoeln.mpg.de/~lk/netvis.html.

"The Network gallery documents work in progress in our efforts to visualize social structures. The aim is to develop experience how automatic procedures can be combined with aesthetics to ease insight into usually complex phenomena."

McGann. Jerome. Visual semiotics: an IATH seminar. 1996. Available: http:// jefferson.village.virginia.edu/public/saint-martin/.

"The purpose of this seminar is to find out whether semiotic protocols can be used as a basis for the computerized processing of art images."

- McGann, Jerome. *The Complete Writings and Pictures of Dante Gabriel Rossetti:* A Hypermedia Research Archive. Institute for Advanced Technology in the Humanities. Available: http://jefferson.village.virginia.edu/rossetti/.
- MMIR. *Multimedia Information Retrieval research group*. Dublin City University. Available: *http://lorca.compapp.dcu.ie/mmir/*.

In addition to textual information management, MMIR has also done "work on retrieving images from a collection based on descriptor captions and on user's sample sketches."

MRU. *Multimedia Research Unit*. Institute for Learning and Research Technology, University of Bristol. Available: *http://www.ilrt.bris.ac.uk/*.

Hosts several image-based projects applicable to the humanities, such as TASI (Technical Advisory Service for Images) and ICoS (Image Coding and Segmentation), as well as medical imaging research groups.

MVC. Manchester Visualization Centre. Available: http://www.man.ac.uk/MVC/general/.

"Undertakes R&D in high-performance and cluster computing, interactive computer graphics, multimedia, image processing and visualization."

Nowviskie, Bethany. Swinburne's 1866 Poems and Ballads: an image-based edition. Ph.D in progress. University of Virginia. 2001. Available: http://www.people.virginia.edu/~bpn2f/.

126

- Rockwell, Geoffrey et al. *Trajan's Column*. McMaster University. 1999. Available: http://cheiron.mcmaster.ca/~trajan/.
- SCETI. Schoenberg Center for Electronic Text & Image. University of Pennsylvania. Available: http://www.library.upenn.edu/etext/.

Digital facsimiles of documents from Penn's Speical Collections Library.

SCS. Data Visualization Discussion Group. 1995. Statistical Consulting Service at York University. Available: http://www.math.yorku.ca/SCS/DataVis.html. Abstracts of talks on "interactive, dynamic graphics, perceptual aspects of data visualization, software [and] computer systems for data visualization [and]

graphical methods for specialized types of data." SID. The Society for Information Display. 2000 Available: http://www.sid.org/. "To encourage the scientific, literary and educational advancement of information display and its allied arts and sciences." Searchable conference

Temporal Modelling Project. 2001. University of Virginia. Available: *http://www.iath.virginia.edu/time*.

An investigation of "time and its representation using digital technology in humanities-based research."

VADS. Visual Arts Data Service: providing, preserving, and promoting quality digital resources for the visual arts. Arts and Humantiies Data Service. Available: http://vads.ahds.ac.uk/.

Goals: "to build a searchable on-line archive of digital resources and to establish and promote good practice in the creation, management and preservation of digital resources through an advisory, training and publications programme."

VISION. The VISION Project. Available: http://www.oberlin/edu/~art/vra/ vision.html.

"VISION (Visual Resources Sharing Information Online Network) is a collaborative project of the Visual Resources Association (VRA) and the Research Libraries Group (RLG), with support from the Getty Information Institute. Beginning in late 1997, a group of 32 contributors will create records using a template based on the 'Core Categories for Visual Resources, Version 2.0' to form an RLG testbed database for visual resources."

### 3. Software and Companies

proceedings, 1976–1998.

Andrienko, Gennady and Nathalia Andrienko. *DESCARTES: Intelligent Mapping and Visual Data Exploration in the WWW* (formerly: "IRIS: a knowledge-based system for visual data exploration"). 1998. Available: *http://allanon.gmd.de/and/java/iris/*.

Java applet. See also http://allanon.gmd.de/and/html for related conference papers.

Bingler, Robert. *Inote: an image annotation tool in Java*. 1998. IATH (Institute for Advanced Technology in the Humanities). Available: *http://www.iath/ virginia.edu/inote*.

Inote "allows the user to attach textual annotations to various regions in an image and then store those annotations and details in a separate text file. It can also generate certain kinds of details automatically by reading the image."

- Blobworld. Blobworld: image retrieval using regions. 2000. Digital Library Project, UC Berkeley. Available: http://elib.cs.berkeley.edu/photos/blobworld/. "Blobworld is a system for content-based image retrieval. By automatically segmenting each image into regions which roughly correspond to objects or parts of objects, we allow users to query for photographs based on the objects they contain."
- Brüggemann-Klein, Anne, Rolf Klein and Britta Landgraf. "BibRelEx: exploring bibliographic databases by visualization of annotated contentbased relations." *D-Lib Magazine* 5.11 (1999). Available: *http://www.dlib.org/ dlib/november99/landgraf/11landgraft.html*.
- DIG. Digital Imaging Group. 2000. Available: http://www.digitalimaging.org/. "A consortium of leading companies devoted to exploring, developing and implementing new and smarter digital imaging technolgoies."
- Davidson, G. et al. "Knowledge mining with VxInsight: discovery through interaction." Journal of Intelligent Information Systems, Integrating Artificial Intelligence and Database Technologies 11.3 (1998): 259–285. Available: http:// www.cs.sandia.gov/projects/VxInsight/VxPaper.html.
- Geomantics. Geomantics: Landscape Visualization. Available: http:// www.woolleysoft.co.uk/index.html.

"We specialize in the development and use of landscape visualization and geographical software, with particular emphasis on its application in Geographical Information Systems (GIS), Mapping, Geography, Geology, Multimedia, 3D simulation, Professional Graphics, Education and Outdoor purusits."

- Graham, M. E. and J. P. Eakins. "ARTISAN: a prototype retrieval system for trade mark images." *Vine* 107 (1998): 73–80. Available: *http://www.unn.ac.uk/ iidr/papers/vineart/vineart/html*.
- HCIL. Jazz. 1999. Human-Computer Interaction Lab, University of Maryland. Available: *http://www.cs.umd.edu/hcil/jazz/*.

"Jazz is a revolutionary way to create robust, full-featured graphical applications in Java, with striking features such as zooming and multiple representation."

HERON. *HERON: middleware for image retrieval*. Available: *http://HERON. Informatik.Uni-Augsburg.DE/*.

"The HERON framework merges leading-edge database technoogy with professional handling of historical images from the humanities."

- IRDG. The ICONCLASS home page. 1999. ICONCLASS Research and Development Group. Available: http://www.iconclass.nl/. Iconographic classification system providing "subject access to visual documents."
- LizardTech. 2000. Available: http://www.lizardtech.com/index.pl. "LizardTech develops the technology and software that simplifies and enhances the distribution, management and control of digital images."
- Luna Imaging. Insight Software Systems. 2001. Available: http://www.lunaimaging.com/insight/html.

Commercial java client for image browsing, search, and manipulation. In use at the David Rumsey Cartography Collection: http://www.davidrumsey.com/.

Octavo. Digital Rare Books. 2001. Available: http://www.octavo.com. Searchable facsimile editions produced using Adobe Acrobat software.

OpenDX: the open source software project based on IBM's Visualization Data Explorer. 2000. OpenDX.org. Available: http://www.opendx.org/.

"A general-purpose software package for data visualization and analysis. It employs a data-flow driven client-server execution model and provides a graphical program editor that allows the user to create a visualization using a point and click interface."

PlumbDesign. Thinkmap. 1999. Available: http://www.thinkmap.com/. "Thinkmap tools animate and display complex sets of interrelated information, creating interfaces that transform data into insight and knowledge." See Plumb Design's Visual Thesaurus at http://www.plumbdesign.com/thesaurus/.

*QBIC-IBM's Query by Image Content.* IBM Corporation. Available: *http://www.qbic.almaden.ibm.com/~qbic/.* 

"Make queries of large image databases based on visual image content – properties such as color percentages, color layout, and textures occurring in the images." Shareware download.

- Smith, John R. and Shih-Fu Chang. Searching for images and videos on the World-Wide Web (WebSEEk). 1996. Available: http://www.ctr.columbia.edu/ webseek/paper/.
- Tolva, John. MediaLoom: an interactive authoring tool for hypermedia. 1998. Available: http://www.minspring/com/~jntolva/medialoom/index.html.
- Virage. Virage products and services. 2000. Available: http://www.virage.com/ products/index.html.

Commercial products for the real-time content indexing of video, audio, and digital images.

- Yen, Chihsing. "VisualNet: visual reasoner for information retrieval." Ph.D. Pittsburgh UP, 1989.
- Young, Forrest W. ViSta: the visual statistics system. 1999. Department of Psychology, UNC Chapel Hill. Available: http://forrest.psych.unc.edu/research/ index.html.

*Open source software which "features statistical visualizations that are highly dynamic and very interactive."* 

#### 4. Bibliographies

*The Computer Vision Homepage*. Carnege Mellon School of Computer Science. Available: *http://www.cs.cmu.edu/afs/cs/project/cil/ftp/vision.html*.

"A central location for World Wide Web links relating to computer vision research."

Imaging Information. 1999. Berkeley Digital Library SunSITE. Available: http://sunsite.berkeley.edu/Imaging/.

Resources for digital imaging, including links to projects, companies, and tools. Digital Image Database Projects. 2000. Vassar College Libraries. Available:

http://iberia.vassar.edu/vcl/electronics/etc/reference/image\_databases.html. A small bibliography of projects, guidelines, and tools.

Achilles, Alf-Christian. *Bibliographies on computer graphics and vision*. 2000. Computer Science Bibliography Collections.

Searchable index of bibliographical references to approximately 60,000 papers on graphics and vision.

Besser, Howard and Rebeccah Kamp. *Image Database Bibliography*. 1996. Available: http://sunsite.berkeley.edu/Imaging/Databases/Bibliography/. Extensive bibliography, but not updated since 1996.

Childress, Eric, Elisa Lanzi and Roy McKeown. "Selected resources for imagerelated intellectual control standards." VRA Bulletin 23.4 (1996). Available: http://www.oberlin/edu/~art/vra/dr/html.

An updated version, edited by Joseph Romano and Margaret Webster, is available online.

CoOL. Conservation OnLine: Resources for Conservation Profesionals. 2000. Stanford University Libraries. Available: http://palimpsest.stanford.edu/. "A full text library of conservation information." See "Digital Imaging" and

"Electronic Media."

Glogoff, Stuart. Clearinghouse of image databases and the IMAGELIB listserv archives. University of Arizona Library. Available: http://www.library. arizona.edu/images/image\_projects.html.

Searchable archives of IMAGELIB, an online directory of image databases, and "technical and descriptive information about imaging projects."

- Jacobs, B. Verweise zu graphische Präsentation von Daten. 1999. Universität des Saarlandes. Available: http://www.phil.uni-sb.de/FR/Medienzentrum/ Grafikexperiment/verweise.html. Useful collection of data visualization links.
- NASA. *Scientific Visualization Sites*. Numerical Aerospace Simulation Facility at NASA Ames Research Center.

An annotated bibliography of university, government, commercial, and military visualization sites.

Price, Keith. Annotated computer vision bibliography. 2000. University of South Carolina Institute for Robotics and Intelligent Systems. Available: http://iris.usc.edu/Vision-Notes/bibliography/contents/html.

Extensive bibliography of technical papers and research reports.

- Sonesson, Göran. "A bibliography of pictorial and other kinds of visual semiotics." Department of Cultural Semiotics, Lund University, Sweden. Available: *http://www.fl.ulaval.ca/hst/viso/biblio.htm*.
- VisInfo. Information Services for Scientific Visualization. Konrad-Zuse-Zentrum für Informationstechnik, Berlin. Available: http://visinfo.zib.de/.

"The aim of the VisInfo project is to provide a collection of domain specific information services for scientific visualization and computer graphics." Includes a searchable library of technical research.